Julian Benchimol
Design Test- Rhythmix Music
Monday, January 20, 2020

Album Title: The Search
Album Artist: NF

The player enters a city plagued by nightmares and the lack of sleep is driving people

insane, causing them to become depressed to the point where people eventually drop into a

death-like state. The player starts the quest chain by seeing a group of mourning people in the

city square where the son of the banker has dropped to the ground. A woman is holding the

body and is the primary quest giver to initiate the chain of quests to save the town from the

nightmares. After interacting with the woman, she said she heard her son say, in a trance like

state, "I still search for the eternal sleep" repeatedly before he dropped to the ground. The

player then goes around the town investigating the cases and what could be causing them.

Through investigating, the only thing that the player knows is that everyone says the same

sentence. Through asking around, no one knows what the eternal sleep is or any reference, but

that the library might have some answers.

The player proceeds to the library, which is empty except one person sitting behind a

desk who appears to be a librarian. The player talks to them to help look for any information on

"The Eternal Sleep." The librarian informs the player that they aren't sure about the "Eternal

Sleep" but there are some books in the restricted section that might be of use. The librarian

leads the player to the area and unlocks the door and gives them full access to look for any

helpful information. After searching, the player discovers that this plague has happened in other

cities in the past, with the same phrase being the common factor among deaths. The last line in

book talks about a being who controls the realm of dream named Thamu, but you don't read

anything about nightmares. Although Thamu is a myth, people often thought that the God

could be found by entering the dreams realm. The player now must go to the town mage to gain

the information.

After finding the mage, you see him in his bed unconscious and unresponsive with a

strange helmet on his head. You notice a second helmet nearby and some schematics. After

exploration of the room, you realize that the helmet is used to connect to the dreams of an

unconscious person. You put the helmet on and enter a small pocket of the dream realm, where

you see the mage chained and being tortured by a beast. Once the beast has been defeated and

the mage rescued, you return to the real world to see the mage awake. He shares the

knowledge of what happened before he was captured. He had entered the dream world

willingly to find Thamu to find what is happening but was captured. The player wishes to return

the dream world to find Thamu and stop the nightmares once and for all. With the help of the

mage, the player returns to the dream world.

After entering the dream world, you see the countless people who have been captured

and are stuck in the realm. Among them you see the little boy from the town square, and you

continue towards the palace of Thamu only to find someone else, a different Goddess in his

place. The player talks to her and it is revealed that she is a demigoddess, Asterume, and she

overthrew her father as the Goddess of dreams. She explains that her father tortured anyone

who dreamt, putting them into the endless nightmares while they were sleeping, and she had

to put a stop to it by imprisoning him inside the castle.

The issue she faces now is how to stop the nightmare engine, a device that Thamu

created to form nightmares. Since she doesn't have the power to do so on her own, the player

goes to the nightmare generator to figure out a way to end the nightmares. Upon entering the

Julian Benchimol
Design Test- Rhythmix Music
Monday, January 20, 2020
main chamber, the player sees that Thamu is funneling his power into the generator. The player

enters a boss fight against Thamu and after defeating him, shuts down the generator and

returns to Asterume to report what had happened. After expressing her gratitude, Asterume

rewards the player and returns them back to the real world. When the player comes to, they

hear cheers and sounds of excitement from the streets of the city, knowing that they had

successful stopped the nightmares and helped the citizens get a good night's sleep.